Practical Assignment: Microservice Architecture Development

Title: Design, Develop, and Deploy a Microservice-based Application

Objective

This assignment aims to give students practical experience with microservice architecture and expose them to the core concepts of microservices, including service decoupling, API communication (REST/gRPC), inter-service communication, containerization (Docker), orchestration (Kubernetes), CI/CD integration, fault tolerance, and monitoring.

Students will gain hands-on experience by **designing**, **building**, **deploying**, **and testing** a cloud-based microservice application with a real-world use case.

Project Overview

You will build a microservice-based e-commerce application (or similar domain, such as booking or inventory management). This system will consist of multiple independent services communicating with each other, including:

- User Service: Manages user data and authentication (e.g., signup/login).
- 2. **Product Service:** Manages product catalog and product-related operations.
- 3. Order Service: Handles order creation, updates, and tracking.
- 4. **Payment Service**: Simulates payment processing (including error simulation for failed transactions).
- 5. Notification Service: Sends email or SMS notifications when orders are placed/processed.

Each service should be self-contained, maintain its own **database**, and communicate via **REST APIs** or **gRPC**.

Part 1: Project Setup and Service Design (10%)

- Architectural Design: Design the architecture diagram for the microservice system.
- Service Definitions: Identify and define the responsibilities and interfaces (API endpoints) of each microservice.
- Database Design: Choose appropriate databases for each service (SQL/NoSQL).
 - Example: Use PostgreSQL for User Service and MongoDB for Product Service.
- Tech Stack Selection: Choose appropriate technologies (e.g., Django/Flask for API services, Node.js, etc.).
- API Contracts: Provide OpenAPI/Swagger documentation for each service API.

Deliverable: Submit the **architecture diagram**, **API contracts**, and database schema design.

Part 2: Service Implementation (40%)

Implement each of the following services:

- 1. User Service:
 - Register/login users using JWT authentication.
 - Provide a user profile management feature.
 - Store user data securely.

2. Product Service:

- Manage CRUD operations for products (create, read, update, delete).
- Provide product search functionality.
- 3. Order Service:
 - Manage order creation and updates.
 - Integrate with the **Payment Service** to simulate payments.
- 4. Payment Service:
 - Process payments and return a success/failure response.
 - Simulate payment errors for testing.
- 5. Notification Service:
 - Send notifications (using a message queue such as RabbitMQ/Kafka).

 Notify users via email/SMS when an order is successfully placed.

Deliverable:

- Source code for each microservice.
- API documentation using Swagger/OpenAPI.

Part 3: Communication and Fault Tolerance (15%)

- Implement synchronous communication using REST/gRPC between services.
- Integrate a message queue (e.g., Kafka, RabbitMQ) for asynchronous communication between Order and Notification services.
- Implement **retry mechanisms** and **circuit breakers** to handle service failures using tools like **Resilience4j** or **Istio**.

Deliverable:

- Code demonstrating fault-tolerant communication.
- Brief report explaining inter-service communication strategies used.

Part 4: Containerization and Deployment (20%)

- Containerize all services using Docker.
- Create a docker-compose file to run the services locally.
- Deploy the services to a **Kubernetes cluster** (e.g., Minikube or cloud provider like GKE, AKS, or EKS).
- Expose APIs through a Kubernetes ingress controller or API gateway (like Kong or Istio).

Deliverable:

- Dockerfiles for each service.
- Kubernetes deployment configurations (YAML files).
- A brief demo video showing the services running on Kubernetes.

Part 5: CI/CD and Monitoring (10%)

- Set up a **CI/CD pipeline** using **GitHub Actions** or **Jenkins** to automate building, testing, and deploying your services.
- Integrate monitoring tools such as Prometheus and Grafana for service health monitoring.
- Configure alerts for service failures or high resource usage.

Deliverable:

- CI/CD pipeline configurations.
- A dashboard screenshot from Prometheus/Grafana monitoring your microservices.

Part 6: Testing and Reporting (5%)

- Write unit tests and integration tests for critical services (e.g., Payment Service).
- Perform **load testing** on the system using tools like **Apache JMeter** or **k6**.
- Submit a **final report** summarizing:
 - Challenges faced.
 - Design and implementation decisions.
 - Future improvements or enhancements.

Deliverable:

- Test scripts and results.
- Final report (max 2000 words).

Evaluation Criteria

Category	Weight	Criteria
Architecture and Design	10%	Clear architecture diagram and API contracts
Service Implementation	40%	Functional services with correct logic
Communication and Fault Tolerance	15%	Proper use of REST/gRPC, message queues, and fault-tolerant mechanisms

Containerization and Deployment		Correct Docker and Kubernetes deployment
CI/CD and Monitoring	10%	Working CI/CD pipelines and functional monitoring
Testing and Reporting	5%	Comprehensive testing and well- structured final report

Submission Guidelines

- 1. Submit a **GitHub repository** with all code, configurations, and documentation.
- 2. Include instructions on how to run the services locally using **Docker Compose**.
- 3. Upload your final report and API documentation as PDFs.
- Optional: Provide a link to your deployed application (if deployed on cloud).

Additional Instructions

- Work individually or in teams of 2 students.
- Use **Git version control** throughout the project. Each commit must reflect meaningful progress.
- Document all services and configurations to ensure **reproducibility**.
- Follow best practices for security and scalability.

Academic Integrity

Adhere to the university's policies on **plagiarism** and **academic integrity**. Collaboration within teams is encouraged, but any external sources must be properly cited.

Conclusion

This assignment offers a practical introduction to **microservices** and simulates a real-world software development project. It requires careful planning, effective collaboration, and technical proficiency across multiple domains, including API development, containerization,

deployment, and testing. This hands-on approach ensures students are well-prepared for future roles in software engineering and cloud computing environments.